Courtney Remm

courtney.remm@gmail.com 716-200-9654

3640 STANTON STREET, 204 PHILADELPHIA, PA 19129 Product design and strategy leader with a strong track record of shipping for native mobile apps and SaaS products in healthcare, financial services, and e-commerce. Dedicated advocate for inclusive and accessible design solutions; operational leader with experience building design practices and processes; highly engaged mentor and coach for peers and emerging UX professionals.

Education

Thomas Jefferson University

M.B.A. Candidate SEPTEMBER 2021 – PRESENT

Drexel University

B.S. Graphic Design 2009 | CUM LAUDE

Coursework

Harvard Business School Online

Developing Yourself as a Leader SPRING 2020

Massachusetts College of Art & Design

Interaction Design FALL 2013

Boston University

Interaction Design,
Data Visualization,
Typography
SEPTEMBER 2011 –
MAY 2012

Skills

Strategy & research

Visioning & alignment Workshop facilitation

Experience

Northstar Money • Remote

Lead Product Designer

JANUARY 2022 - PRESENT

- Building user research practice encompassing user persona definition and operational processes for continuous discovery and research study execution
- Partnering with product and engineering to define solutions, scope, and product requirements
- Facilitating workshops for business stakeholders and cross-functional teams to ideate, align, and make decisions
- Designing consumer-facing features for financial wellness product on web and iOS, from wireframing and content strategy to visual design and prototyping
- Contributing to web design system and component library; own and manage iOS design system and component library

Vanguard • Philadelphia

UX/Product Strategist

JUNE 2020 – JANUARY 2022

- Drove stakeholder alignment on product vision for consumer mobile app serving 2.5M clients
- Partnered with product owners and other team leaders to define OKRs and prioritize backlogs and roadmaps
- Facilitated workshops for business stakeholders and cross-functional teams to ideate, align, and make decisions
- Led UX strategy with content strategists and user researchers, fostering an interdisciplinary community of practice and giving senior leaders a more cohesive vision
- Mentored and coached UX designers and strategists to hone their craft and level-up their skills
- Developed operational processes; managed day-to-day project tasks and facilitated collaboration sessions for UX designers, writers, and researchers

Design thinking methodologies User research Content strategy Data analysis & synthesis Defining OKRs & metrics

Design

User & task flows Prototyping Wireframing Visual design Design systems

Tools & project management

Figma, Sketch Invision Mural, Miro, Figjam Abstract ClickUp, Jira Notion, Confluence Draw.io

Interests & activities

Hiking
Travel
Rock climbing
Cooking
Ultimate frisbee
Basketball (Go Celtics!)

References available upon request

Portfolio password:

MarcusSmart

Wellframe • Boston

Lead Product Designer FEBRUARY 2019 – JUNE 2020
Senior Product Designer JANUARY 2018 – FEBRUARY 2019
Designer NOVEMBER 2016 – JANUARY 2018

- Designed features and capabilities from end-to-end for iOS, Android, and web SaaS products
- Built design system to create consistent and standardized UI patterns;
 reduced visual design process delivery time by 40%
- Conducted user interviews and usability testing at client sites with B2B product users; synthesized qualitative data and generated actionable insights for product improvements

BEAM Interactive • Boston

Designer

FEBRUARY 2016 - NOVEMBER 2016

- Participated in design sprints to define and explore future digital experience with and for firm clients; performed design thinking exercises, competitive and landscape analyses, and experience audits
- Prototyped working demos with engineering team, observed user testing, and analyzed insights
- Partnered with producers, account executives, strategists, and copywriters to execute against objectives presented in client briefs

Wayfair • Boston

UI/UX Designer

FEBRUARY 2014 - FEBRUARY 2016

- Led end-to-end creative redesign of iOS app for iPhone and iPad
- Drove initiative to create mobile style guide and pattern library to reduce engineering effort and unify brand across devices and platforms
- Collaborated with UX writers and engineers to bring UI designs to fruition

EF Education First • Cambridge, MA

Designer

JUNE 2012 – DECEMBER 2013

Block Club • Buffalo, NY

Graphic Designer

SEPTEMBER 2009 - JULY 2011

Susquehanna International Group • Bala Cynwyd, PA

Graphic Design Co-op

MARCH 2008 – SEPTEMBER 2008